

Donnabelle Peanut, Flying Squirrel

STATISTICS		SKILLS & SPELLS				
		DESCRIPTION	STAT	RNK	MOD	TOT
STR	3	Fly	7	5	5	17
AGL	7	Cling	7	3	4	11
CON	10	Invisibility	5	1	3	9
DEX	6					
APP	5					
		SKILLS				
WIS	9	Climb	7	4	2	13
INT	3	Flight	7	5	2	14
CHA	5	Move Silently	7	3	1	11
PIE	5	Move in Shadows	7	3	1	11
WIL	10	Search	9	3	1	13
LUC	8	Unarmed Combat	7	3	3	13
DEF	6					
BASE FOR	23					
KARMA	4					
FATIGUE	15					
FORTITUDE		APTITUDE				
1 - Head	12	Intellect				0
2 - R. Arm	46	Movement				2
3 - R. Shoulder	46	Craft				0
4 - Chest	12	Fighter				3
5 - L. Shoulder	46	Thief				1
6 - L. Arm	46	Performer				0
7 - Stomach	23					
8 - Groin	23					
9 - R. Leg	46					
10 - L. Leg	46					
ARMOR		NOTES				
1 - Head	0	Donnabelle hates dogs.				
2 - R. Arm	0	Donnabelle has a potion of reduction that will make anything the size of a walnut.				
3 - R. Shoulder	0					
4 - Chest	0					
5 - L. Shoulder	0					
6 - L. Arm	0					
7 - Stomach	0					
8 - Groin	0					
9 - R. Leg	0					
10 - L. Leg	0					
None						
EQUIPMENT						
Potion of Reduction						
This potion affects one item and reduces it to the size of a walnut. If the item is already the size of a walnut or smaller the potion has no affect. This potion affects living creatures as well as the inanimate and lasts for four hours. Donnabelle has three doses.						
ATTACKS						
Attack		Damage		+ TH/ + TD		# Attacks
Claws		1d4		+ 5/ + 3		5
Bite		1d6		+ 5/ + 3		2
Squirrels may use their claws or bite in one attack round but not both.						
GOALS						
DESCRIPTION				AWARD		
Establish trade with Mr. Jones, the dogs or Jones Junior.				Five points		
Kill, hurt or inconvenience the dogs				Two points		
Recover the Barnum Balloon.				Ten points		
Each nut personally carried back to Nuttopia.				Three points		
Not retrieving the Barnum Balloon.				Minus ten points		
Each animal killed by the dogs				Minus three points		