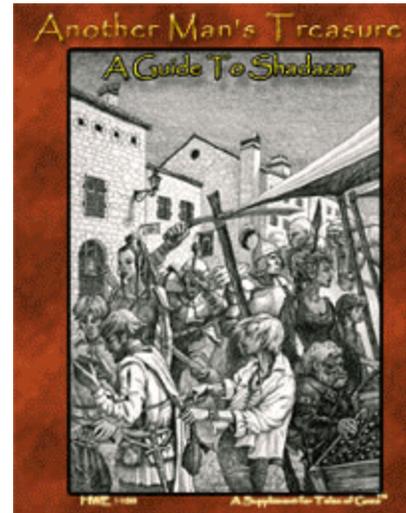


Welcome

Hi everyone! There's been a lot going on since the last newsletter, so I'll get right into it...

News

Another Man's Treasure is now available for ordering. This first supplement for our fantasy setting is filled with adventure seeds and detailed information on Shadazar, the largest port city on Narheim. It's a 64 page soft cover booklet with cover art by Martina and interior art by Mark Brooks. At \$15 it's a handy, low cost scenario for the Iridium combat system.



Shades of Earth, our alternate history game, just left the printers and should be available within a week. This 300 page soft cover core rules is designed to run on our Iridium system, and retails for \$30. Although games can be set in any historical period, the setting included in the book is 1938, with the world on the brink of war. The world governments are recruiting people with magical talents to fight over the resources of the world.

Fight for the Allies with Department 12, join the Axis in the Gestapo, rule India as a Guard of Babar, or be your own boss as a rouge. It's Earth history with a twist!



Speaking of twists, we got our first piece of hate mail last month. This twisted individual felt the Nazis were just misunderstood, and chewed us out for portraying them as evil. We aren't sure where he got his information, considering the books were unavailable until now, but he didn't seem too concerned with getting his facts right. For any other neo-nazis on our mailing list, rest assured, you can play a good Nazi if you so desire, or an evil American, or a cross dressing Egyptian, or anything you can imagine.

House of Vega, our first supplement for Shades, is going through editing right now. It should ship to the printers in late August and be available for retail in late September. This scenario is 64 pages long, soft cover, and sells for \$15. It's set during the Spanish Civil War, and follows the efforts of Don Vega to retrieve an ancient suit of mystical armor. New skills and classes for the Iridium system are included.

Nebuleon, our Sci-Fi setting, is shaping up nicely. We have an actual fan in Washington who's interested in play-testing Nebuleon, so we hope to get him his copy within the next few weeks. If all goes well, Neb will be in stores by late October.

Technobabble

The Nebuleon Website is up and growing. It will help spread the word about our up and coming science fiction role playing game. It has downloads and some preview material. Check it out at <http://neb.hinterwelt.com/>.

Work on the Shades of Earth CHARGen proceeds apace. We are on schedule to have the beta version for you to check out by September. Stay tuned for more updates.

Remember to check out the PDF version at <http://www.hinterwelt.com/NewsLetter/August 03.pdf>. That's all the news for this month. We'd like to close out the newsletter with the introduction story to House of Vega. Enjoy, and we'll talk again next month.

